

Enterprise Mobile Development Best Practices for 2015

December 4, 2014



Speakers



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Webinar

Enterprise Mobile Development Best Practices for 2015

December, 2014

Rapid Pace of Evolution

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More Smart Phones are Activated Daily

than Babies Born Worldwide



Rate of Desktop OS evolution compared with iOS and Android



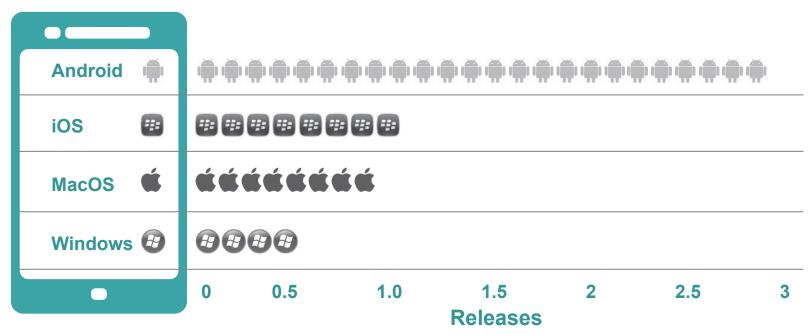






Rapid Pace of Evolution

Average Number of OS Releases per Year

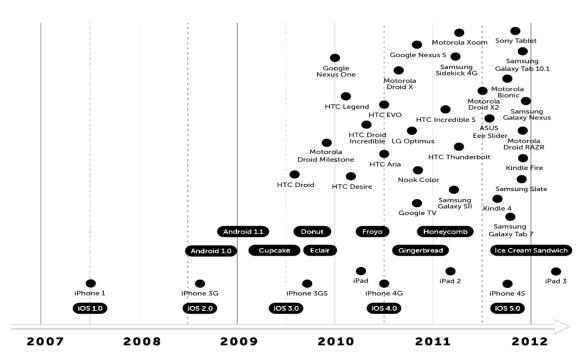


Source: Ship dates obtained from wikipedia.org

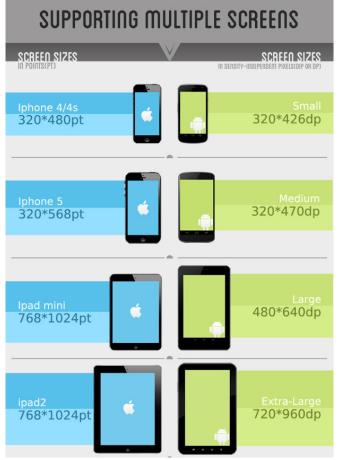
New Paradigm for User Interaction



Increasing Complexity

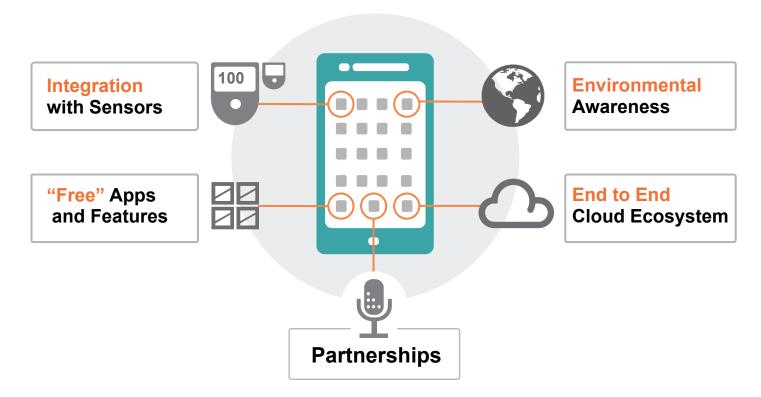


Source: dates from wikipedia.org; screen images courtesy of http://theappentrepreneur.com/





Part of an Ecosystem, not a Standalone Device



Challenges Facing Mobile App Developers

Distinct presentation style, interaction style and software stacks

Varying screen-sizes and hardware capabilities

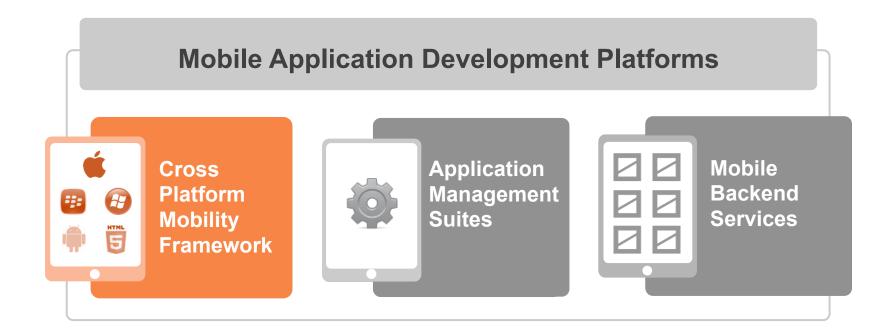


Rapid OS and device upgrade cycles

Optimized apps for varying usage scenarios

Rapidly evolving standards based on usage trends

MADP | Cross Platform Mobility Frameworks



Application Development Approaches

Browser Based

Code once
Compile once
Deploy once

- · Universal platform support
- Well established web technologies
- Lacks access to Native features
- · Centralized application hosting

Cross Platform Frameworks

Code once
Compile many
Deploy many



Native Toolkits

Code many
Compile many
Deploy many

- Supports single platform
- Experience optimized for the target platform
- Full access to Native Capabilities
- · Publish and distribute



Cross Platform Frameworks

Hybrid Cross-Platform

- Reliant on HTML5 based frameworks for rendering UI
- Provides a bidirectional Native to JavaScript bridge for platform feature access





Native Cross-Platform

- Orchestrates the Native Object Model through a common high level language (e.g. JavaScript, C++ / C#, etc.)
- Access to Platform specific Object Model, allows the app to render a truly native user interface, and device capabilities





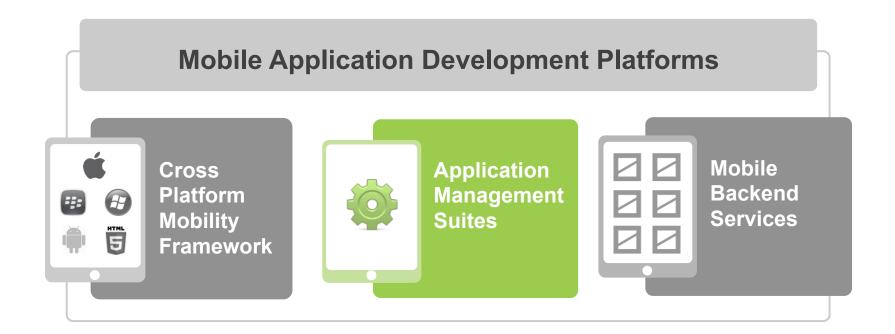


Which Path to Take | Considerations

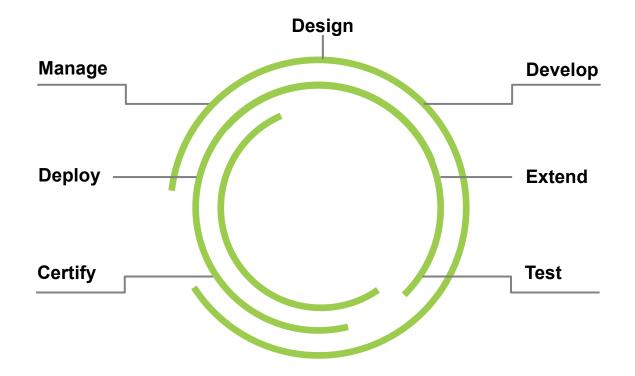
Value of Platform Agnostic Approach Value of Platform-Specific Approach Inform **Transform** Engage **Business Goal** (Brochureware) (New Services) (Interact) **Smartphone Smartphone Smartphone Tablet Tablet Device Class** Embedded / M2M **Smart TVs** 2-3 10+ **Number of Apps**



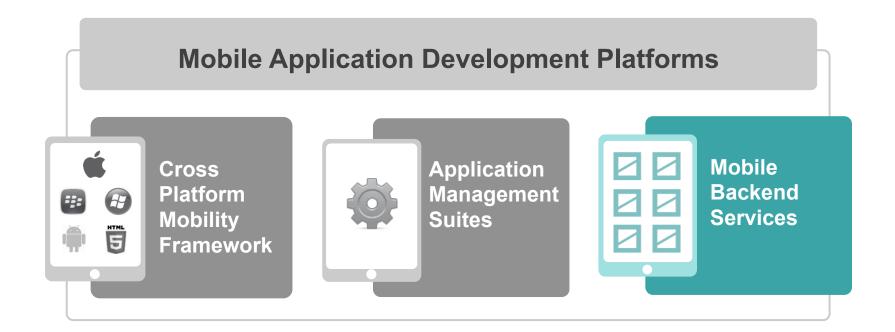
MADP | Lifecycle Management Suite



Mobile Lifecycle Management Tools



MADP | Mobile Backend Services



Mobile Backend Platforms



- Focus on creating great experiences
- Leveraging existing APIs and frameworks
- Automate infrastructure provisioning (MBaaS)



Rapid Scaling

- Autoscale capabilities
- Manage concurrency traps
- Optimize performance continuously



Data Integration and Synchronization

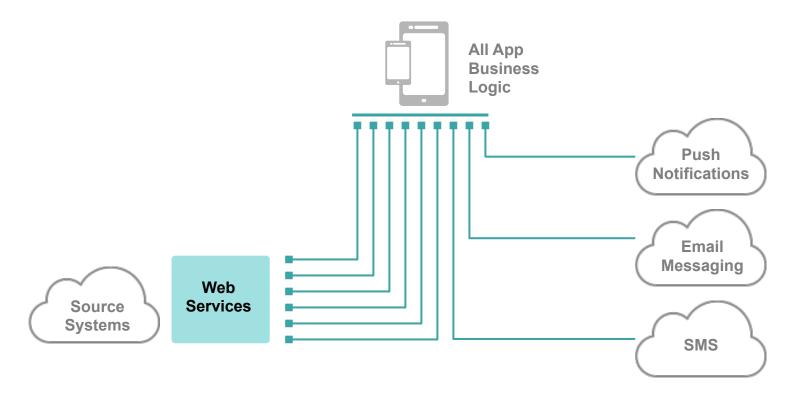
- Optimize data for mobile consumption
- Align with MDM strategy



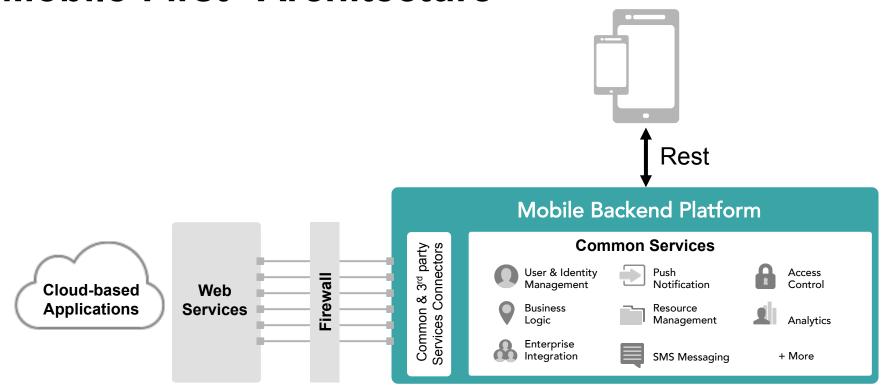
Track and Measure

- Log business events
- Collect and visualize integrated metrics across apps

Traditional Architecture



"Mobile-First" Architecture



Common Enterprise MBaaS Services

- User Management
- Business Logic Workflow
- Data Persistence
- Enterprise App Integration
- Database Connectors
- Push Notifications
- SMS

- Object Relational Modeling (data virtualization)
- Administrative Console
- Version Management
- Environment Management
- Cloud and On-Premise Deployment Options

Lean Application Development Roadmap

Start lean, with minimum viable product (MVP)







- Evolve features
- Continue to invest
- Add platforms and people



GlobalLogic®

Development Expectation Challenges



Development cycles down to 6-8 months or less, from 12-18



Development budgets <u>not</u> increasing to match mobile needs



Complexity across Front-end, backend and secure, scalable integration



Development, Design, Develop, Test all work on the same cadence: Rapid Prototyping and Ongoing Updates

Mobile Development Trends

Then (2007-2011)

- iPhone launched in 2007
- First Android phone launched in 2008
- App Store launched 2008
- Fragmented smartphone market
- Poor browser and device support for HTML5
- Immature mobile native and web development tools
- Shortage of modern mobile development skills in market



Development frameworks were used in lieu of native tools

Now and Beyond (2013+)

- Apple and Google worldwide smartphone market share exceeds 80% and growing
- Improved native development tools (iOS Storyboard, etc.)
- Strong HTML5 support across modern smartphones
- Mobile backend services become critical
- Developers have more experience developing for modern mobile platforms



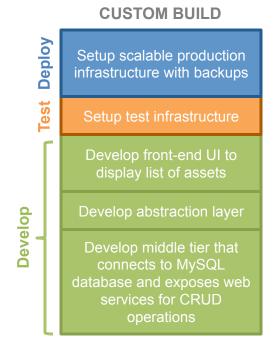
Development frameworks must complement native tools

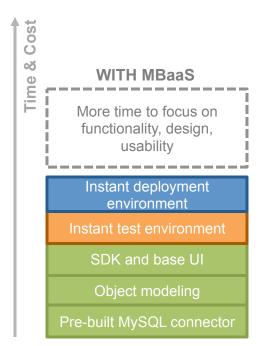
Focus on App Functionality, not the Plumbing

An MBaaS approach reduces time, cost, and risk across several stages of the app development lifecycle

Total cost of ownership (TCO) savings are realized across multiple aspects of a mobile solution; in both the development of the back-end server and front-end client

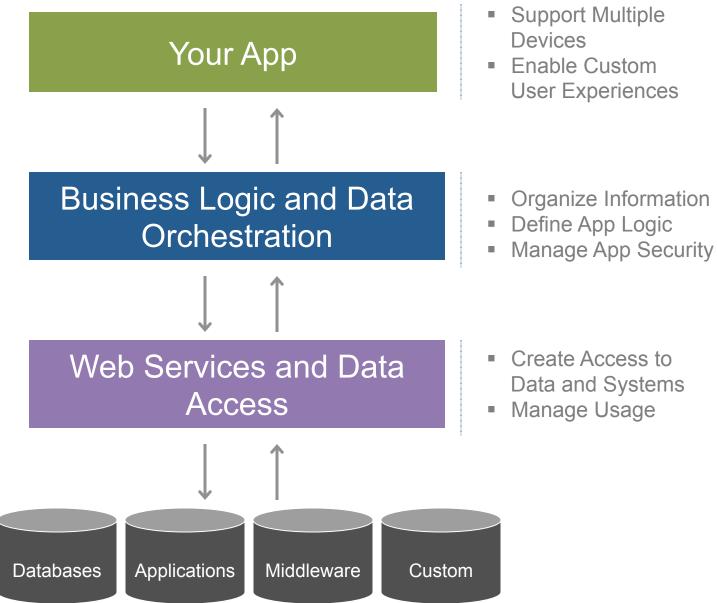
Example Scenario: Mobile app that displays a list of assets from a MySQL database.







Modern App Architecture



AnyPresence Platform Approach

Smart SDKs

Cross-Platform Client Accelerants



Custom Object Classes, Docs, and Test Scripts Use MVC
Libraries
For HTML5
Apps

Leverage Native Platform Tools Minimize Client-Side Business Logic

SEPARATE UI FROM DATA MGMT, AVOID PROPRIETARY UI

MBaaS

Application Services and Connectivity



Push
Notifications,
SMS
Messaging

App
User Roles
and Access
Control

App Specific Business Logic

Object Model Abstraction

LEVERAGE MOBILE SERVICES, ENABLE "COMPOSITE" APPS

App Gateway
On-Premise

RESTification Layer (Coming Soon)



Web Service
Transformation
Logic
SOAP to REST

API Key Management Entitlements and Rate
Limiting

Usage and Error Logging

CREATE, MANAGE, ACCESS RESTful WEB SERVICES

AnyPresence Solution Overview

DESIGN-TIME PLATFORM SERVICE (Multitenant Environment)



AnyPresence Designer



Enterprise Integration and Data Storage



Object Modeling and **Business Logic**



Mobile Services and Extensions



User Interface Starter Kits

Compilation and Generation in Cloud Versioning and Code Repositories **Environment and Deployment** Management App Templating

Design Time API Services

RUNTIME COMPONENTS (Dedicated Stack per App)

Mobile UI Starter Kits (Editable Code)









Mobile SDKs (Docs and Test Scripts)

PUBLISH

PUBLISH

PUBLISH













Dedicated Backend Server









Roles and Authentication Business Logic

Integration and

Mobile Services

App Gateway Optional On-Premise RESTification Layer

> **Enterprise Systems** and Data







Brief Demonstration

Independent MBaaS Technical Evaluation

In-depth AnyPresence review: http://bit.ly/1waE9rJ

InfoWorld Scorecard	Integrations (20%)	Client support (20%)	Value (10%)	Back-end services (20%)	Ease of use (20%)	Monitoring (10%)	Overall Score
*InfoWorld * AnyPresence EDITOR'S CHOICE	10	9	9	9	9	8	9.1
FeedHenry 3	9	9	8	9	8	8	8.6
Kinvey	7	9	9	9	8	8	8.3
Appcelerator Platform 2.0.0	7	8	7	8	8	9	7.8

"AnyPresence...
offers more value
than these
competitors for
enterprises that
need to integrate
their existing
systems with
mobile applications.
It is especially
valuable for
enterprises that
wish to expose their
APIs to partners..."

Martin Heller, Contributing Editor, InfoWorld





Summary: Modern App Infrastructure for Agile IT

Enables access control and governance of enterprise data and systems

App User Interface

- ✓ Cross-platform UI code with SDK examples
- √ 100% non-proprietary, editable source code
- ✓ Based on Templates

Provides accelerants for developers to build the user interface layer for iOS, Android, Windows, and other platforms

Consolidate and manage app services with business logic and client-side SDKs

API Management

- ✓ Modern Web Services
- ✓ Integration adapters
- ✓ Usage Analytics
- ✓ Account/Member Management
- ✓ API versioning



Developer Ecosystem

MBaaS (Backend Services)

- ✓ Object Relational Mapping layer for "composite" apps
- √ Cross-platform SDKs
- ✓ Mobile-specific business logic
- ✓ Mobile services (push, SMS, etc.)





Thank You! Questions?

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