



Best Practices for API Adoption

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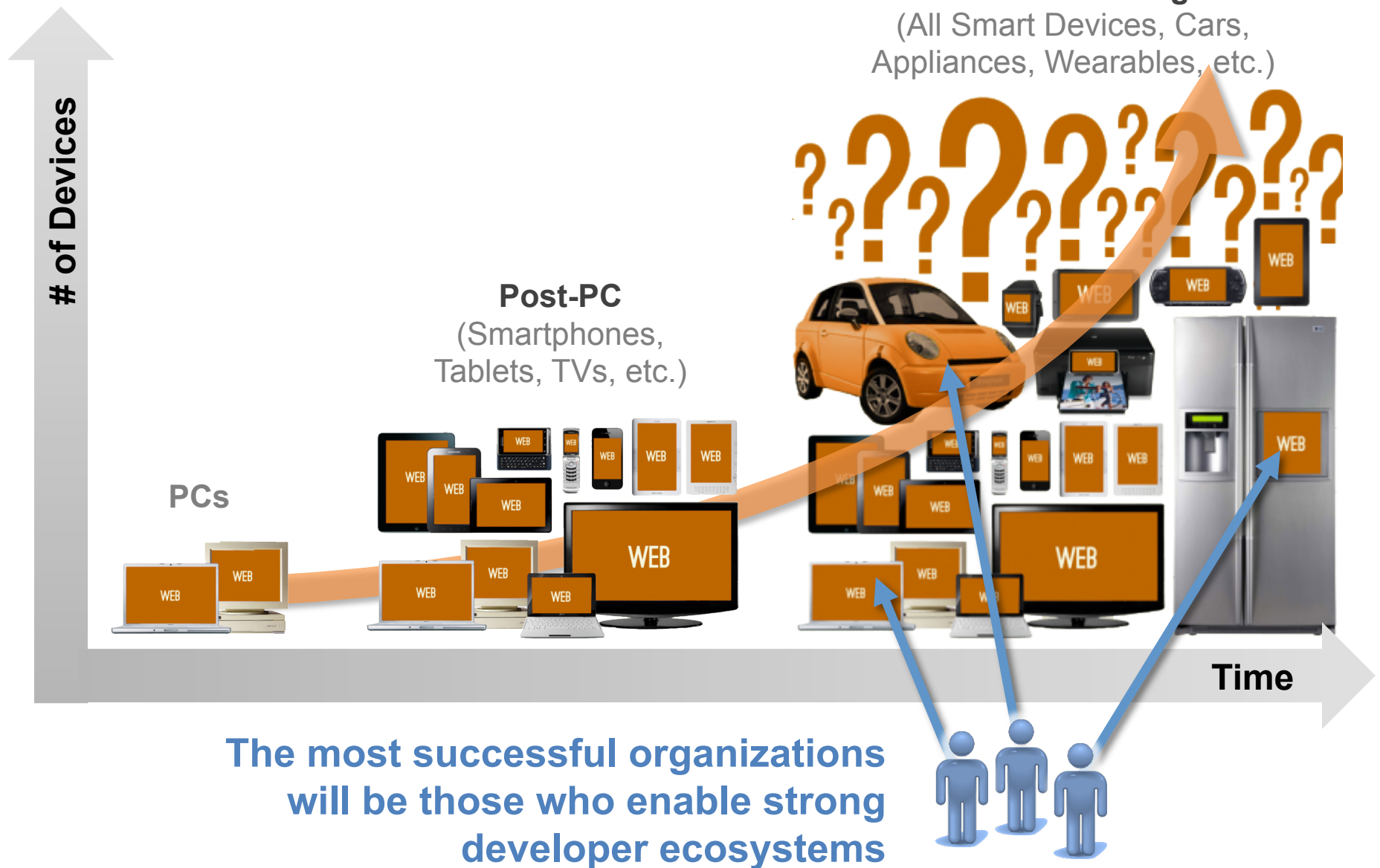
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Evolving Connected Technology Landscape



What do we want from our APIs?

Increased revenue

Lower costs

New users

Faster time to market

INNOVATION

Increased traffic

Stickiness/lock-in

Lead generation

Increased loyalty

Wider content spread



What we are really asking is:

**What do we want developers
to do with our APIs?**

What is the landscape like?



Millions of
developers



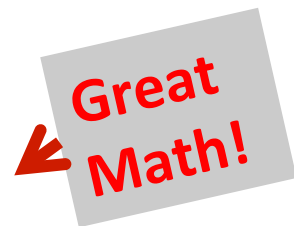
Thousands of
APIs

From Flickr user [jamescridland](#)



How many developers?

- IDC: 18.5 million Software Developers
- EDC: 18.2 million Developers
- Plumbr: 43 million Software developers
 - <https://plumbr.eu/blog/how-many-java-developers-in-the-world>
- Stackoverflow: 26.9 million monthly Visitors
- WIP: Over 50% of developers visit SO every week → Developers=>**50 million**

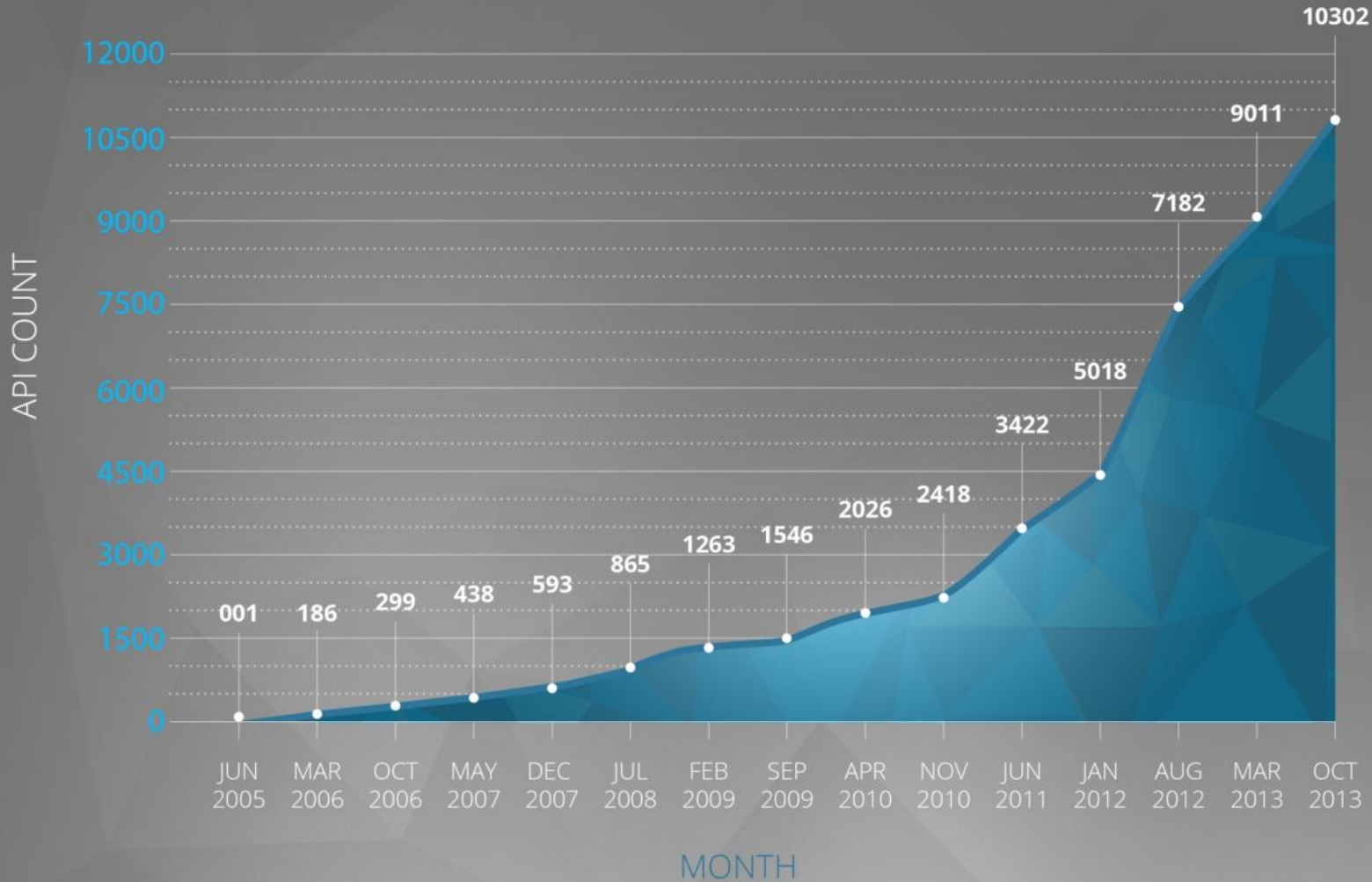




ProgrammableWeb

Growth In Web APIs Since 2005

This week:
12,239



What this means for your API
program:

You need to focus on
the right developers.

You need to get them to
invest their currency – *time* –
in your APIs.



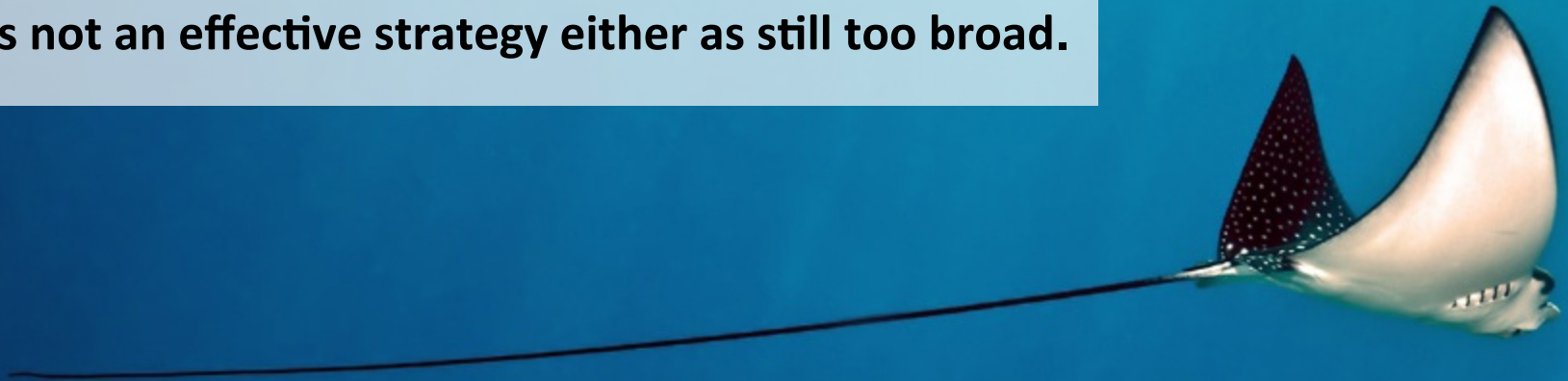
Targeting “All Developers”

Targeting “All Developers”
is not an effective Strategy

Targeting the “Long Tail”

We’re targeting the
“Long Tail”

That’s not an effective strategy either as still too broad.



<http://onebigphoto.com/a-long-tail-of-stingray/>

Targeting factors

Individuals	Companies
Internal	External Users
Coders	Suits
Students	Pros
Big companies	Small companies
Independents	Brands
Developers/designers	DB analysis
/backend experts/	Android/IOS

Truths:

- There are lots of different types of developers out there. Who is most important to you?
- Different groups have different needs and desires, and need different messages.

Developers aren't all the same



You don't have unlimited resources.
Filter & Group based on relevant characteristics.
Each needs different services, support, marketing
messages and activities.

The myth of developers



They aren't all creative & they can't read minds.

So help them paint the picture.

Manage **YOUR expectations.**

<http://upload.wikimedia.org/wikipedia/commons/e/ef/Modern-Trade-Painter.jpg>

© Wireless Industry Partnership Connector Inc.



Get the right group!

Once you have the right group,



Get them off to the races!

What is onboarding?

- The process of getting a developer to use your product or service
- Post-awareness, exploration, getting started, learning, going live, using your stuff

Why is it so important?

- It's crucial to minimize the hurdles/obstacles/friction between getting started and going live
- This is where you will lose the most developers from your program
- It's also something you have a lot of control over!

1 First Impression

Make it easy for the right developer to get your message and take action.

2 Product Messaging

Answer "What's in it for me?"

3 Examples and Case Studies

Show who uses your technology, what they do and how they benefit.

4 Registration

Keep the requirements light and the process quick.

5 Getting Started

Get developers up and running quickly. Minimize your TTFHW!

6 Docs and Support

Good documentation is essential - and it's part of the decision-making process.

7 Libraries and SDKs

Light the path by creating add-ons and tools that are right for your developers.



7-Point API Onboarding Review



First Impression

1 First Impression

Make it easy for the right developer to get your message and take action.

- Understand WHO they are, and the timing and context around their needs.
- Who is this for?
- What does it do?
- What's in it for me?



Product Messaging

2 Product Messaging

Answer "What's in it for me?"

Why is it better than other solutions?

Expand on the Value Proposition

Why would I use this product?

Why does it deserve my time?

Where's my win?

Examples and Case Studies

3 Examples and Case Studies

Show who uses your technology, what they do and how they benefit.

- Show developers how it's working, rather than telling them.
- Builds understanding and credibility
- Focus on speaking to the right context
- Show the benefits

Registration

4 Registration

Keep the requirements light and the process quick.

- Your best chance to screw things up!
- Ask for as little info as necessary
- **Being able to use the tool/API/SDK/code is part of the learning and decision-making process**

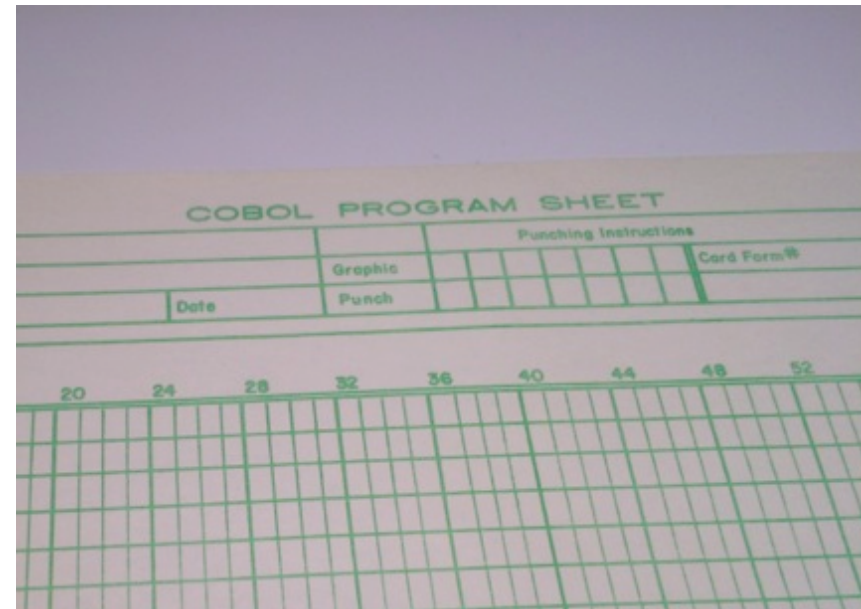


Getting Started

5 Getting Started

Get developers up and running quickly. Minimize your TTFHW!

- What is your Time To First Hello World?
- How quickly can developers see results?
- Do you have a bulletproof **Quick Start Guide**?



“You'd use these to hand-write your computer programs. In pencil.”

“The next day you could find out if your code compiled or not.”

<http://simonallardice.com/general/2014/03/17/first-computer.html>

Documentation and Support

6 Docs and Support

Good documentation is essential - and it's part of the decision-making process.



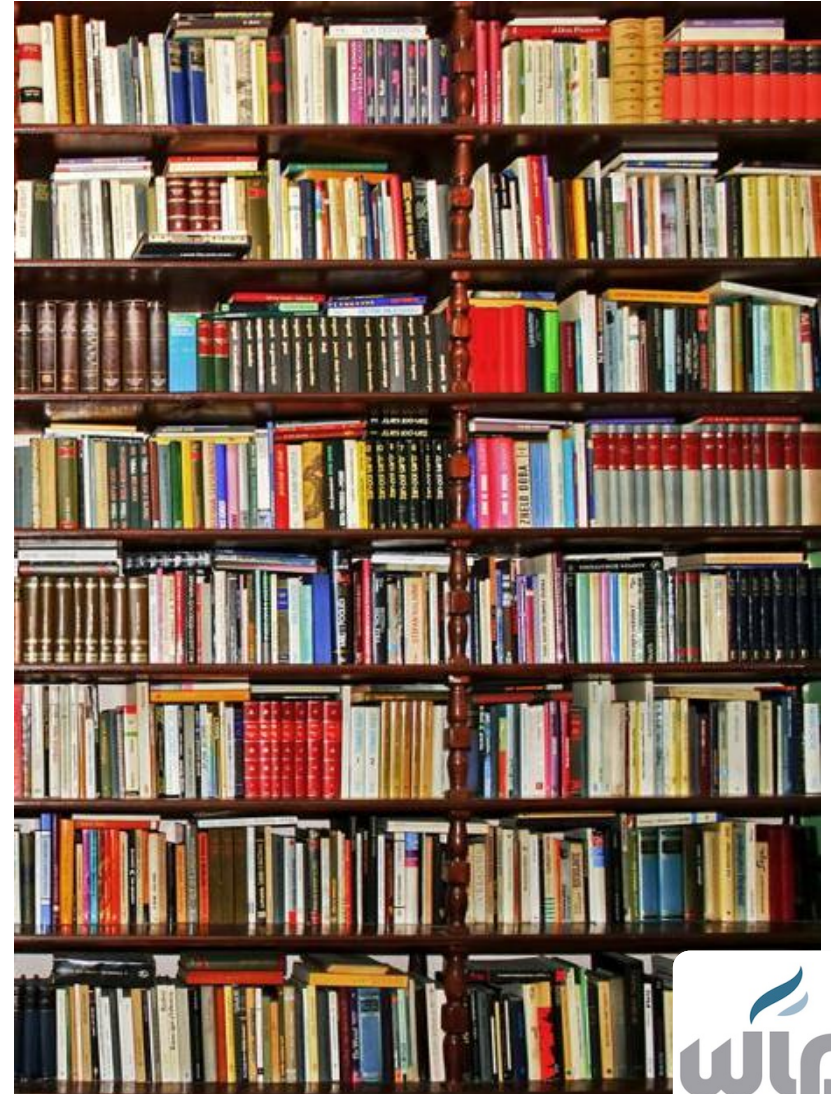
- Get the content correct & and make it easy to use
- No PDFs, DOCs, use HTML
- Make your search work
- Don't hide behind logins
- Don't forget code samples, and demos
- Forums – meh... - go where developers go

Libraries and SDKs

7 Libraries and SDKs

Light the path by creating add-ons and tools that are right for your developers.

- Create the right ones for your users
- Link to outside libraries and open-source projects
- Creates currency with community, as well as supports developers



To Sum Up:

1. Find the right developers.
2. Understand what they want and need.
3. Light the way for them, and help them down the path.
4. Manage your expectations.

Hackathon?

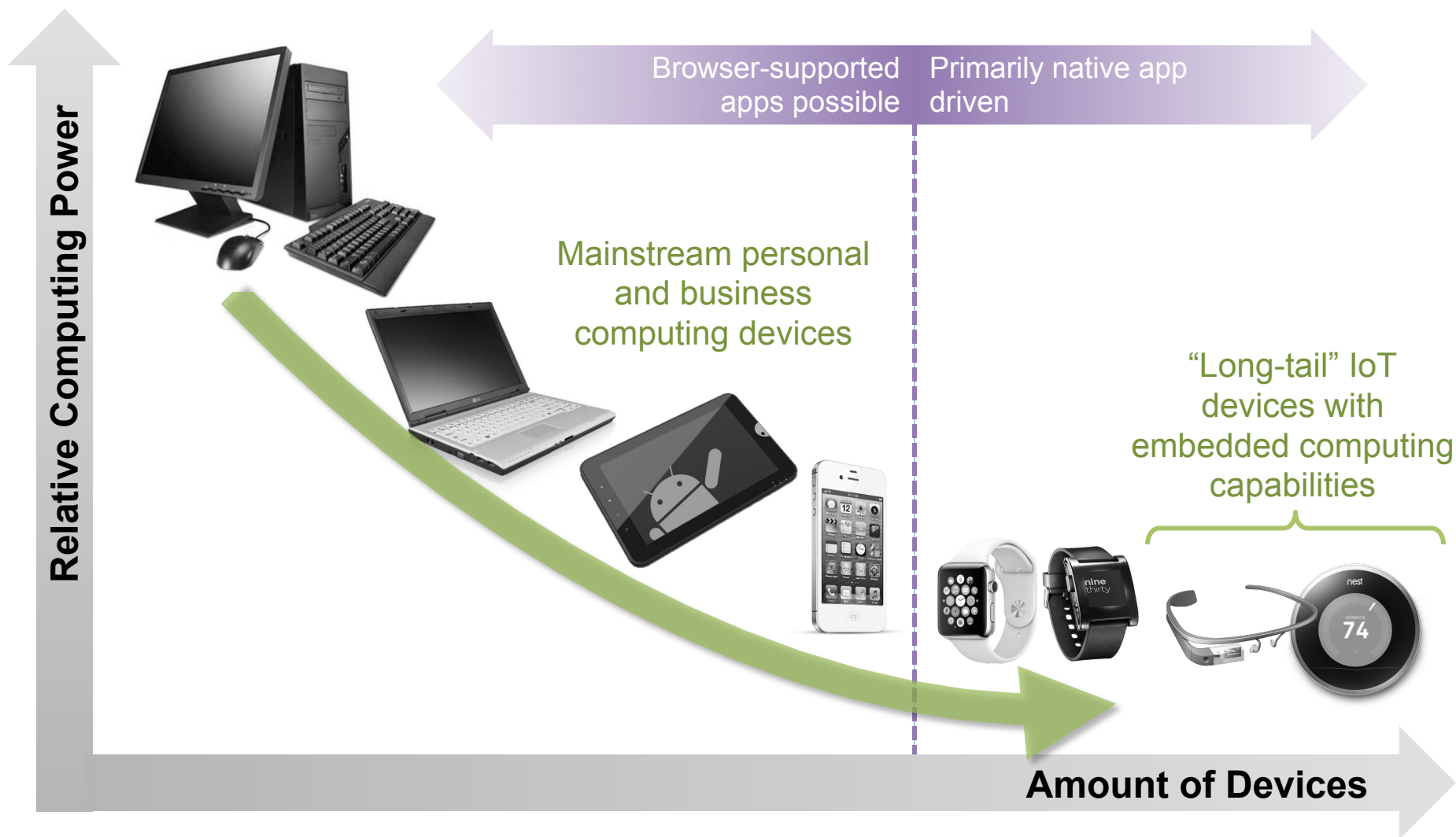
**Ah, so where do
hackathons fit in?...**

After you've
gotten the rest of
it right, maybe!



Improving Developer Ecosystem Adoption

Forecast: “Resurgence” of Native Apps, More Fragmentation



Development Expectation Challenges

LESS
TIME



Development cycles down to 6-8 months or less, from 12-18

LESS
BUDGET



Development budgets not increasing to match mobile needs

MORE
COMPLEX



Complexity across **Front-end, back-end** and **secure, scalable integration**

MORE
DYNAMIC



Development, Design, Develop, Test all work on the same cadence: **Rapid Prototyping and Ongoing Updates**

API Mobile Adoption Challenges and Opportunity



	Documentation	Static Sample Code Snippets	Static Sample App Code	Live Apps, Dynamic Sample Code
Method	<ul style="list-style-type: none"> Documentation on API methods 	<ul style="list-style-type: none"> Snippets of code in a few languages API Explorer 	<ul style="list-style-type: none"> Provide a link to some example app in one platform 	<ul style="list-style-type: none"> Live, interactive sample app Fully working app with source code and SDK
Challenge	<ul style="list-style-type: none"> Limited ability to understand context of methods Docs can get out of date 	<ul style="list-style-type: none"> Difficult to maintain Not customized to a specific use case 	<ul style="list-style-type: none"> More difficult to maintain (requires multiple skillsets) Not customized to a specific use case Limited data sets 	<ul style="list-style-type: none"> Maintaining code base across multiple platforms Providing server-side deployment options for complex scenarios
Result	<ul style="list-style-type: none"> ✗ Poor adoption ✗ Takes longer to build apps 	<ul style="list-style-type: none"> ✗ Doesn't provide a fully working example ✗ Takes longer to build apps 	<ul style="list-style-type: none"> ✗ Expensive to build and maintain ✗ Addresses limited use cases 	<ul style="list-style-type: none"> ✓ Significantly improve developer adoption ✓ Faster time to market with customized sample app and portable source code

Beyond APIs: Improving Ecosystem Adoption

App UI Starter Kits

- ✓ Fully-working app
- ✓ Editable source code

Lower development hurdles, reduce time to market, and improve adoption

Cross-platform SDKs (+docs)

- ✓ Drop into app project
- ✓ Familiar syntax

Mobile Backend Server

- ✓ Mobile optimized APIs, domain-specific abstraction layer
- ✓ App-specific services and business logic

APIs Endpoints Only

- Takes time to interpret and implement
- Lacks app-specific mobile services; typically optimized for web apps

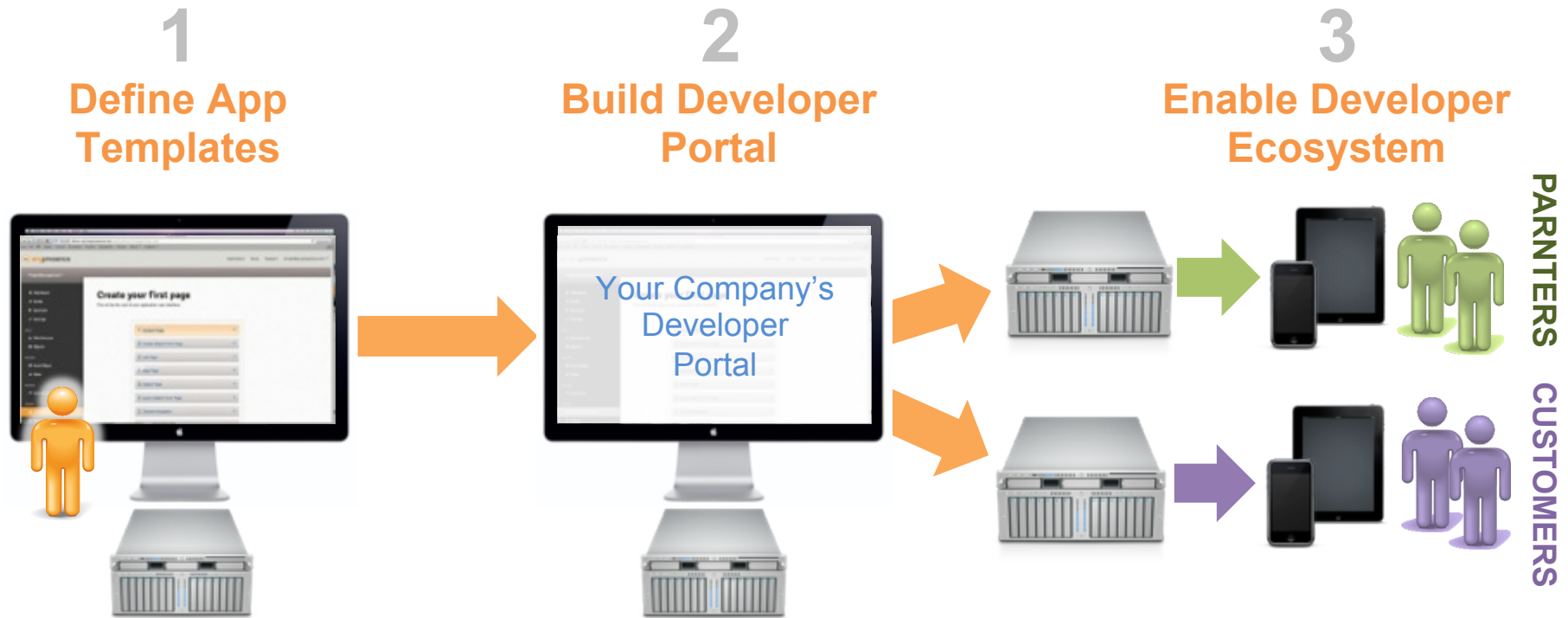
APP DEVELOPMENT TIMEFRAME





Brief Demo: Enhancing Your Developer Portal

How It Works



- Define templates with pre-built integration to your product, service, or content
- Determine which features can be customized by partner or customer developers

- Custom-branded developer portal or new functionality within existing solution
- Enables users to select a template, specify options, and generate an cross-platform apps

- Download source code for backend server, SDKs, and UI starter kits (option to compile apps and host server)
- Functional app with customizable code and deployment options

Use Cases and Key Benefits

Internal Use



For use within the organization to build and deploy apps faster

Key Benefits:

- ✓ **Efficiency / Scale**
- ✓ **Enforce IT Policy**

Partner Use



For use by approved partners to enable specific functions within their apps

Key Benefits:

- ✓ **Partner Enablement**
- ✓ **Retain Control**

External Use



For use by external developers, to encourage adoption of public APIs

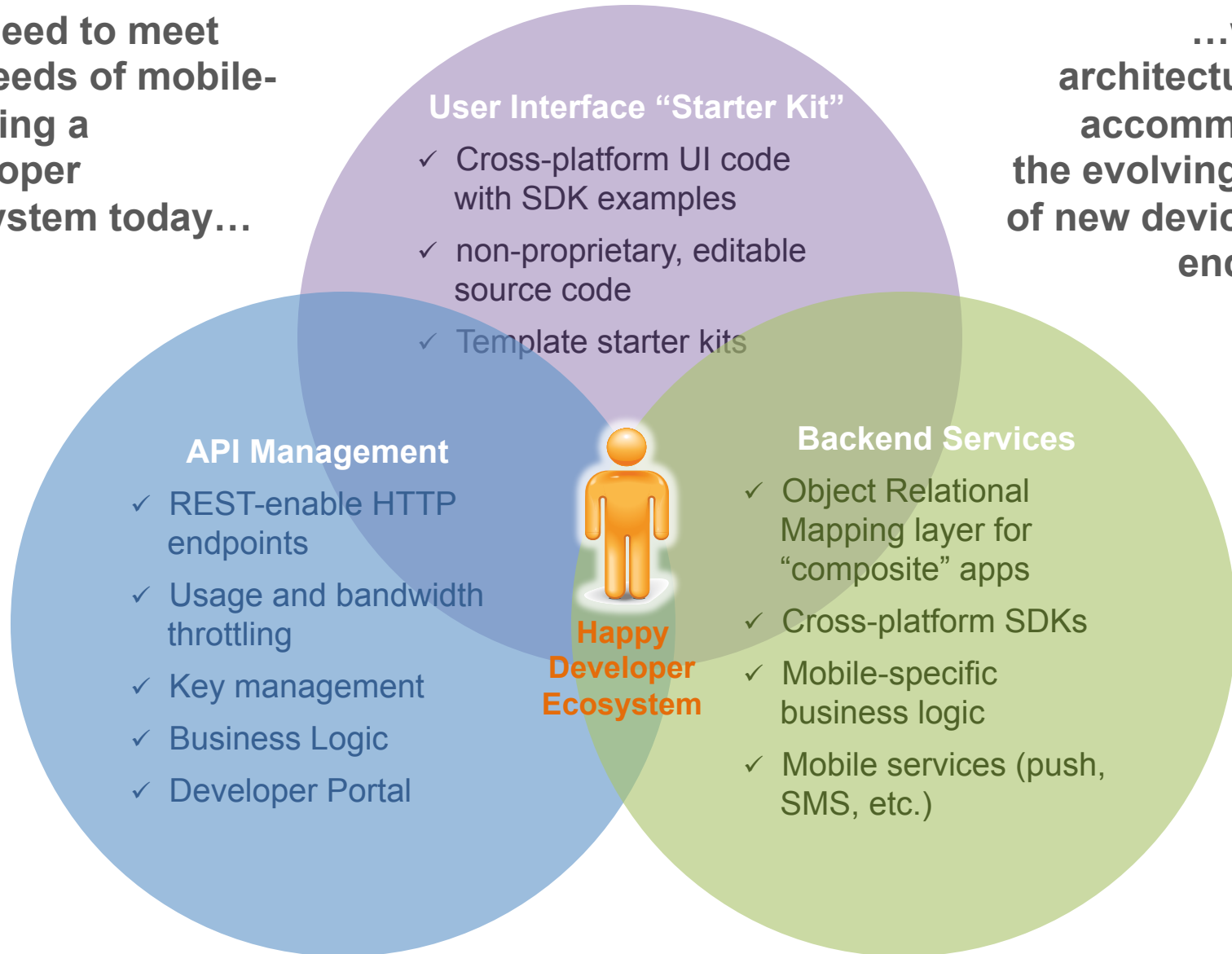
Key Benefits:

- ✓ **Adoption**
- ✓ **Revenue / Brand Recognition**

Lessons Learned: Evolving Developer Ecosystem Needs

You need to meet the needs of mobile-enabling a developer ecosystem today...

...with an architecture that accommodates the evolving needs of new devices and endpoints





Thank You! Questions?

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